



Digital Audio Criteria 2007-2008

Definition

In Digital Audio projects students use editing or manipulation of sound in a digital format to create an original composition. Projects should use current digital audio programs for recording, editing, sequencing, and mixing for a variety of outputs and applications. To be acceptable, audio files must be submitted in .mp3 format. Students in grades 3-5, 6-8 and 9-12 are eligible to enter in the Digital Audio contest.

- 3 minute maximum length.
- Projects must demonstrate the use of multiple audio assets.

Examples are radio jingles, theme songs, sports team run out tapes, and original music compositions.

Judging Criteria

Originality/Creativity 20%

- Evidence of imagination, creativity, or thoughtfulness
- Work is unique and original

Composition 35%

- Two or more elements working together
- Balance between audio phrases/sequences is appropriate
- Pacing/tempo keeps listeners interested

Audio Editing 35%

- Technical quality of production
- Appropriate use of sound elements
- Transitions between sounds and/or elements of the audio
- Project adheres to time constraints

Credits/Work Cited 10%

- All works are properly credited and permission granted in writing for their use, if necessary
- All sources are properly cited

Judging Criteria Explanation – Digital Audio

Originality/Creativity:

Evidence of imagination, creativity, or thoughtfulness

The audio should be interesting and imaginative with evidence of a fresh design or style.

Work is unique and original

Work is a unique and original compilation of sound elements created by the student(s).

Composition:**Two or more elements working together**

There is an excellent balance between/among sound, music, and ambient noise.

Balance between audio phrases/sequences is appropriate

The different phrases/sequences of a composition provide contrast and interest to the listener.

The balance between those phrases should be evident and the contrasts should complement one another.

Pacing/tempo keeps listeners interested

Pacing and tempo creates tension that then builds to a moving and convincing climax. These elements should be apparent in the audio.

Audio Editing:**Technical quality of production**

Sounds should be crisp and clear. If sounds are purposely made unclear, it should be evident to the listener that it is intentionally done.

Appropriate use of sound elements

All sounds should enhance the composition and be appropriate in selection, timing, sound level, and placement.

Transitions between sounds and/or elements of the audio

Sound elements flow smoothly throughout the entire composition. Transitions and flow are seamless with no inappropriate dead space.

Project adheres to time constraints**Credits/Works Cited:**

TCEA strongly encourages projects to be the students' original work.

Copyright laws followed

This applies to any work that is used outside the fair use doctrine in the Copyright Act. Any work that is created by someone other than the student/students creating the project must have paperwork indicating that permission has been given by the creator for use in his/her or the group's project. The paperwork must accompany the project for credit to be given. For more information see the requirements in the general rules.

All sources properly cited

All work included in the work must be cited **including student's original work**. This includes but is not limited to: still pictures, still picture editing, videography, video editing, sound creation, sound editing, etc. All software and hardware used during the creation of the project must also be cited here (ex. video edited by student's name using iMovie, sound created and edited by student's name using Sound Companion, video recorded by student's name using a Canon ZR10 digital video camera, etc.)

ANY WORK NOT CITED HERE WILL NOT BE CREDITED TO THE STUDENT.

Names of all people (parents, teachers, students) who assisted in the project are listed. Names of each student(s) is/are listed specifying the jobs that each student performed.

Example: Recording by: _____

Typing done by: _____ Research done by: _____